Date: Mon, 16 Dec 2002 10:19:46 -0500 (EST)

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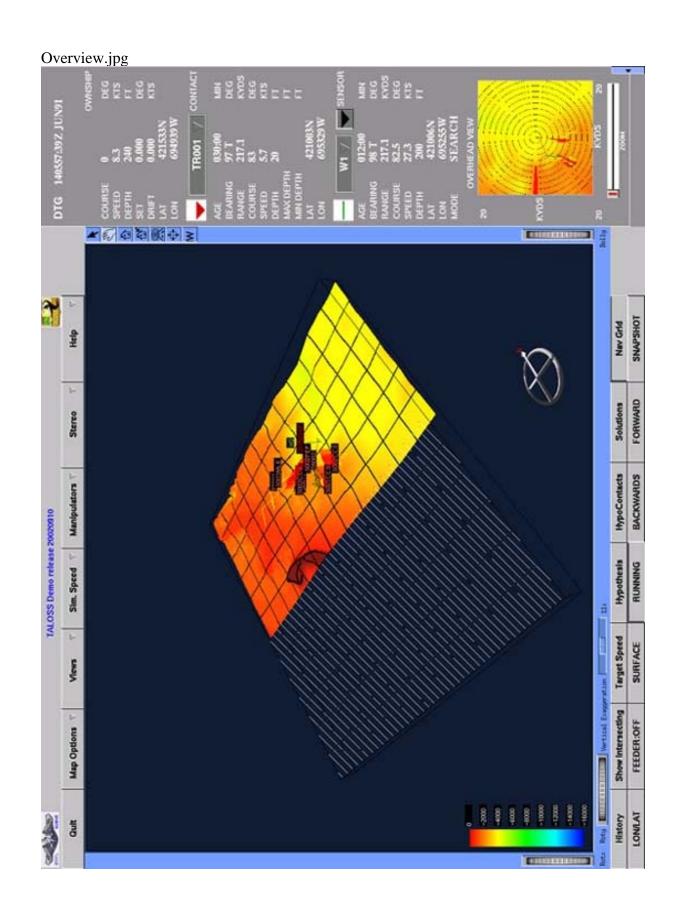
Subject: Screenshots from latest TALOSS

To: "Ronald D. Kriz" <rkriz@vt.edu>, John Kelso <kelso@vt.edu>

These are screenshots from the latest version of TALOSS.

- 1) **overview.jpg**: general view, showing coordinte grid. The area marked with the line pattern is an area for which there is no bathymetry available. Something I did and is not visible in this screens is that the 3d icons for contacts are now colored according to threat level (friend, hostile, unknown) and that color changes dynamically as the threat level changes.
- 2) **close-up.jpg**: a closer view, this time showing range rings (rings that mark distance from ownship)
- 3) **sliding.jpg**: a picture that shows that is possible to "slide" the visible area across the bathymetry, and all contact will be shown in the correct relative position.

Fernando



close-up.jpg MAN DEG MYDS TTS 8 E E 8 E 8 DTG 140557:39Z JUN91 COUNSE SPETH DEPTH Range Rings SNAPSHOT Help FORWARD Solutions HypoContacts BACKWANDS TALOSS Demo release 20020910 8 Sim. Speed Hypothesis Target Speed SURFACE Show Intersecting Map Options FEEDER:OFF LONALAT History

Sliding.jpg MAIN DEG KYDS KYDS FT S MMN KYDS KYDS KTS FT FT OFG KTS FT DFG KTS DTG 140557:39Z JUN91 **本家和教授**令3 Range Rings SNAPSHOT FORWARD Solutions Stereo BACKWARDS **HypoContacts** TALOSS Demo release 20020810 Sim. Speed T Hypothesis SURFACE Target Speed Views Show intersecting FEEDER:OFF Map Options LONITAT History .